LEARNING TO LEAD FROM THE MIDDLE

A PRESENTATION TO THE

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Background

- Organizational Dynamics at Penn
 - Graduate degree program for mid-career and advanced professionals (M.S., M.Phil.)
 - 400 professional working adults with min of 5+ years of full-time management or executive level experience (most have 10+ years)
 - 50 Penn faculty representing 17 academic domains and Six of Penn Schools
 - Focuses on the art and science of organizational change
 - Author teaches MS course on Process Improvement Strategies and Tools

Dynamics 633-10c class members who participated in developing content in this presentation

- Daniel Alonzo
- Tonita Bell
- Brent Buford
- Michael Falkie
- Diego Gomez-Abrahams
- Scott Larmore
- Richard McGreal
- Erica Wexler
- Joshua Zimmerman

Origin of LftM course

- Demand arose spontaneously from top students in previous process improvement classes – Examples of "voice of the student:"
 - "I took your course on Process Improvement because I thought my department suffered from poor processes. Now I realize that we suffer from a lack of leadership and have concluded that I must become the leader that I have been searching for."
 - "I am tired of waiting for the top management to set direction and lead. Please tell me how can I lead from the middle?"
 - How can I take the initiative for necessary changes when my department head opposes changes that do not come down from higher ups?
 - How can I establish the legitimacy of changes I know we need to make when I am not responsible for several areas that must be involved in those changes?

Course development timeline

- Spring and Summer, 2010 -- Course designed and developed
 - Literature search turned up little on LftM, but many articles relevant to narrower aspects of topic
- First class offered Fall, 2010;
 - Required texts: Heath and Heath, *Switch* how to change things when change is hard; also *Made to Stick*.
 - Most course readings assignments were articles published in Organization Science and Academy of Management publications
 - Conservation and amplification of organizational power;
 - Dynamics of action-oriented problem solving;
 - Legitimization,
 - Social construction of leader-follower relationships;
 - Organizational citizenship behavior and others.
- Course listed for Fall, 2011

Key terms

- Leadership from the Middle == Middle managers taking responsibility
 without authority for producing results in uncertain organizational environments,
 under high pressure. (Source: Class's description of the course content on last
 day of course)
- Idealized Design -- A group design process first employed at Bell Telephone Labs in the 1950s to design the ideal Bell System and its closest feasible approximation.
 - Idealized design ("design thinking") popularized by Russell Ackoff from the sixties to 2009. According to Ackoff its principles are:
 - Solving all problems in as-is organizational situation does not yield better system
 - Achieving the best that could and should be (ideal situation) requires design unbounded by current constraints.
 - Replacing current problematic situation (mess) by the closest feasible approximation to the idealized design yields greatest feasible improvement.
 - Idealized Design involves all stakeholders in a messy problem situation in:
 - Designing their *ideal present* (what they would wish for, if all their wishes came true today.) This is very, very difficult for them.
 - Ensuring that all design elements used are feasible, sustainable, and adaptable to changing requirements.

The final product: LftM = A proven leadership model driving action-learning LftM Simplified

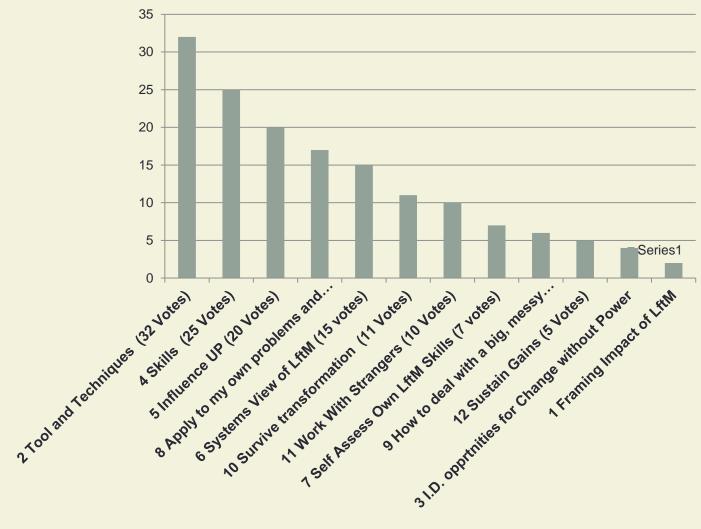
Taking Responsibility without Authority for Actions That Will Make YOU The Leader YOU Have Been Looking for in an uncertain environment with high risk 3 Attract 2 Communicate Idealized, Upward and to and Retain Could-Be Stakeholders Resources Reality Connectin **Pre-Conditions** (Gut Check) on 4 Chunk Smarts 1 Clarity of 1 Change & Start **GAP** Purpose Positive Appetite for Managing Barsh, Mogelof, **Bias Toward** Energy and Intent Framing Change Action and Webb's **Ambition** CENTERED **LEADERSHIP** Persuasiveness Current Meaning Reality **Engaging** 7 Promote **Experiment** Success and Expand and Legitimacy Experience 6 Evaluate Results and Look for Cues Copyright 2010 Martin F. Stankard, Westford, MA

Ref: Joanna Barsh, Josephine Mogelof and Caroline Webb, "How Centered Leaders Achieve Extraordinary Results," McKinsey Quarterly, 2010 No. 4 pages 78-

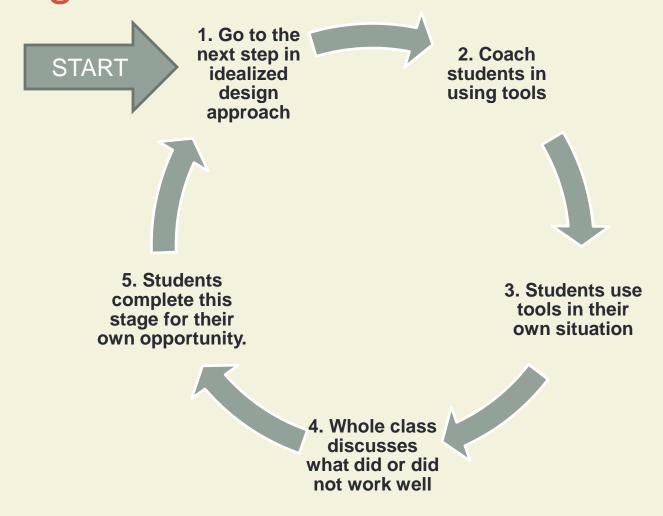
Affinity diagram of class "care abouts"

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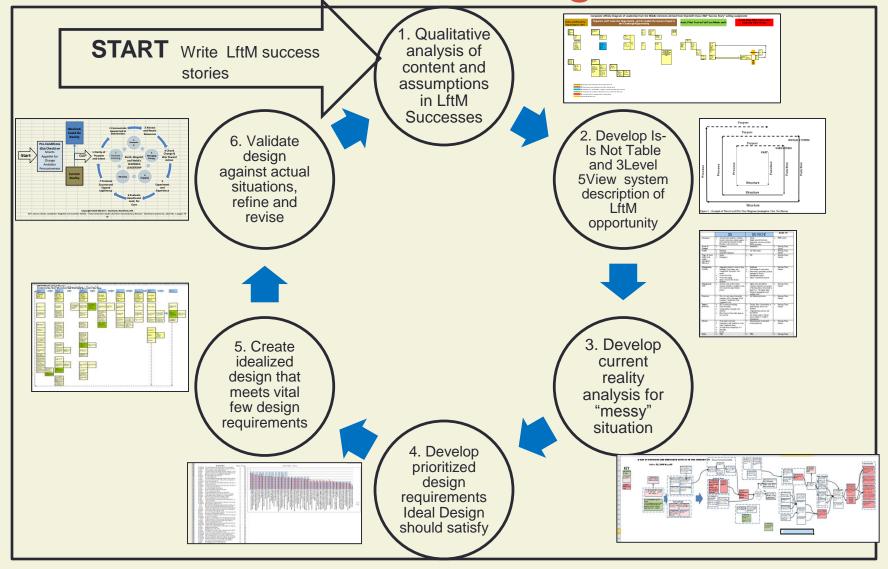
Class learning objectives (from Nominal Group Technique)



Basic instructional cycle repeated 6x during course



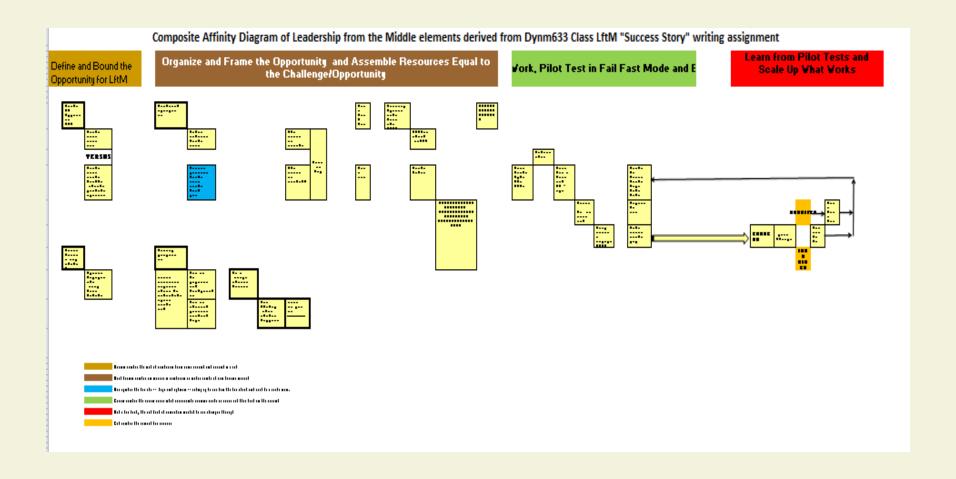
Overall LftM course design



Approach Step 1 Identify elements in LftM success (qualitative analysis of success stories)

- Inventory elements of LftM successes
 - Each student wrote a detailed narrative of a real opportunity as a success story.
 - Fiction allowed if needed to make the story successful
 - Students identified all assumptions necessary for the story's success.
- Involve class in identifying "moving parts" of LftM situations
 - Students present stories to peers who prepare Post it Note on each story element at a "what it is/does" level of detail
- Create affinity diagram of LftM success elements by arranging all Post-it notes in time sequence (see next page)

Elements of LftM success stories in approximate time sequence



Approach Step 2 – system description of scope and moving parts of LftM opportunity

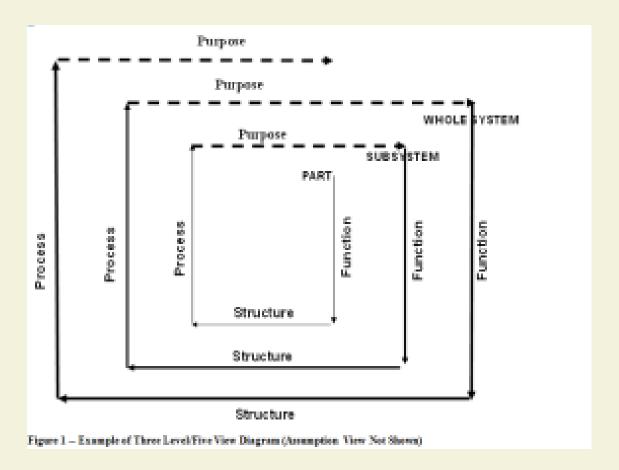
- Whole class develops a system description of a LftM opportunity or challenge
 - Is Is/Not Table defines scope
 - Entries in Is/Is-Not table based on LftM elements from previous step
 - 3Level 5View Iterative description of the opportunity as a system at 3 Levels
 - Focal level: The LftM opportunity itself;
 - Containing level: The organizational system containing the opportunity;
 - Contained level: The stakeholders and subsystems that make up the opportunity
 - 5 Views
 - 1. **Function:** What results from the as-is system (job, process, challenge, opportunity),
 - 2. **Structure:** What are the parts of the system,
 - 3. **Process:** How the parts work together as a process,
 - 4. Purpose: What is this level's mission within higher level system containing it,
 - 5. Assumptions: what assumptions must hold for successful working of system?
- Students then describe their own opportunities as a system, form into small groups to share and discuss

Example: Scope definition Is/Is-Not Table

PRO FORMA IS/IS NOT TABLE FOR Opportunity to Lead Change from Mid Organization

	IS	IS NOT								
Containing Organization										
Culture	Non-profit, client service, action oriented	Innovative, agile or permissive								
Critical Values and Strategic Priorities	Expand program coverage, increase program participation and success rate, be seen as valued resource	Profit seeking or competing for demand already served by for-profit organizations.								
Chain of command	Board of Directors, Board of Advisors, Executive Director and professional staff	Highly formal, nor highly oriented toward accountability								
Organizational Units and Partners	Many volunteers, with excellent working relationships between programs and volunteers	Proposing new links or relationships with volunteers and the organization								
Impacted Processes	Working relationships between programs and client companies/supporters	Proposing entirely new links or relationships with volunteers								
Measures of success on the Critical Values & Strategic Priorities	Aimed at improving rate of current client company participation in programs	Proposing to expand client base with new relationships								
Impacted Policies	Working relationships between organization staff, volunteers, and participant companies	Leaving existing links and relationships unchanged								

Iterative sequence use to develop 3-Level, 5-View system description (Assumptions – 5th view not shown)



Example – First (stakeholder) level of a triadic system description

Level 1: View of LftM Opportunity Level -- Group of people who see an opportunity to lead change from the middle

FUNCTION

- The stakeholders working on the issue should validate and build a case for collaborating on the opportunity for change.
- They should next self-assess their group membership and identify any additional stakeholders who need to be involved in discussions of the identified change opportunity.

PROCESS

- The stakeholder group should agree upon and pool data supporting the need for change.
- The data should be validated from two perspectives:
 - Does addressing this issue add value to our the organizational level we are all members of?
 - · Does addressing this issue add value to us as stakeholders?
- · Gain an outside opinion of the value added by addressing this issue.
- The case should be reframed to accommodate all objections raised during the validation process.
- At this point, the group should re-assess the group membership.
- The opportunity should be partitioned into themes.

STRUCTURE

- Plan on 15-20 minutes of airtime for discussion per person.
- To enable full participation in larger groups, form subgroups for discussion.
- · Each sub-group reports out the themes identified to the whole group.

PURPOSE

• To identify success for the company at a higher level by developing and utilizing the talents and skills of the stakeholders involved in the change opportunity as framed.

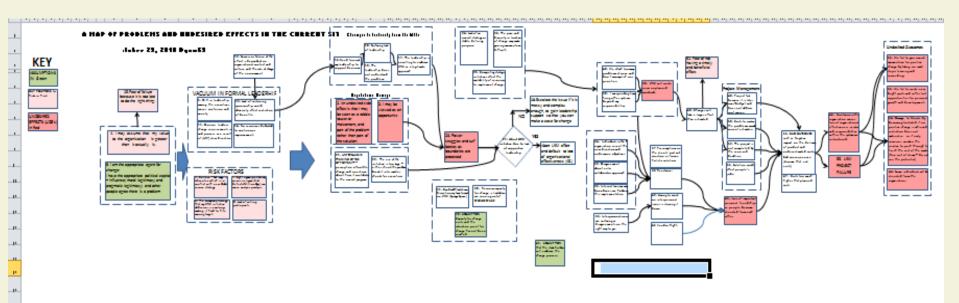
ASSUMPTIONS

- There is an actual real opportunity for change.
- The group has identified all the right people to involve.
- The group will be able to bring in all the right people if they are not already at the table.
- This is a high-leverage opportunity (small input, big output).
- The group will be able to implement the decisions it comes up with.
- All who accept the validity of the case also accept the validity of the data used to make the case.

Approach Step 3 – Analyze current reality and project future for "messy" system

- Identify problems, invalid assumptions, risk factors, barriers to progress and undesired effects (UDEs) in the current reality
- Organize each problem and UDE into a cause and effect flow chart of current reality
- Project cause and effect trends to describe likely future outcomes (assuming no change occurs).
 - Usual base case forecast (no change in current trends) is for a very undesirable future

Map of problems and undesired effects (UDE) in the current reality



Legend:

Assumptions are shown with green fill
Gut reactions to risk are shown in light pink
Undesired Effects (UDEs) are shown in dark pink

Approach Step 4 – Develop and prioritize design requirements for idealized LftM design

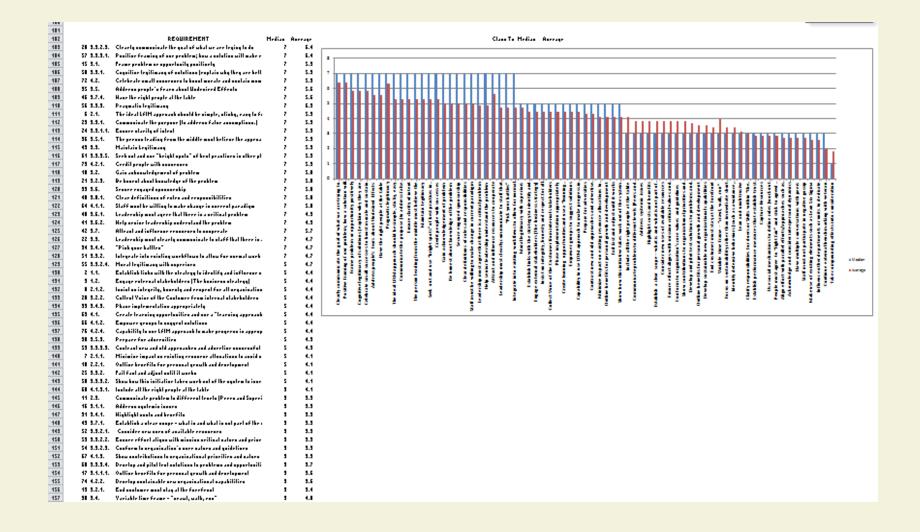
- Brainstorm design requirements suggested by the current reality analysis
- Affinity and group design requirements into categories such as:
 - Aesthetics, Leadership behaviors, Change management, Managing up, Risk management, Politics, Network maintenance, etc.
- Create prioritization matrix for design requirements (Next slide)
- Students rate requirements for their situation
 - 0 = Does not apply; 1 = Nice to have; 3 = Important to have; 7 = Must have.
- Combine ratings across individuals and sort requirements from Hi to Lo

4 Create an environment of "continuous improvement."

Portion of requirements prioritization matrix (Excel spreadsheet)

_	and the second second						_	al	_
1	1 Mission, Objectives and Values of Ideal LftM Approach		2.0		_	-	-1 -1	Class Tota Median	
28 3.3.2.3.		7	3.0	7	7	7	7 7	45 45	7 6.4
57 3.9.3.1.		7		7		7	3 7	41	7 6.4 7 5.9
15 3.1.	Frame problem or opportunity positively	7	7.0			3	3 7	41	7 5.9
50 3.9.1. 72 4.2.	Cognitive legitimacy of solutions (explain why they are better Celebrate small successes to boost morale and sustain momen	7	3.0	7		7	3 7	41	7 5.9
72 4.2. 35 3.5.	Address people's fears about Undesired Effects	7	3.0	7	7	7	1 7	39	7 5.6
35 3.5. 46 3.7.4.	Have the right people at the table	3	7.0	7	7	7	1 7	39	7 5.6
56 3.9.3.	Pragmatic legitimacy	7	7.0	7	-	7	3 7	38	7 6.3
621.	The ideal LftM approach should be simple, sticky, easy to follo	7	3.0	7	7	7	3 3	37	7 5.3
23 3.3.1.	Communicate the purpose (to address false assumptions.)	7	3.0	7	7	7	3 3	37	7 5.3
24 3.3.1.1.	Ensure clarity of intent	7	3.0	7	7	7	3 3	37	7 5.3
36 3.5.1.	The person leading from the middle must believe the approac	3	3.0	7	7	7	7 3	37	7 5.3
49 3.9.	Maintain Legitimacy	3	3.0	7	7	7	3 7	37	7 5.3
61 3.9.3.5.		7	7.0	7	1	7	1 7	37	7 5.3
73 4.2.1.	Credit people with successes	7	3.0	7	7	7	3 3	37	7 5.3
18 3.2.	Gain acknowledgement of problem	7	3.0	7	7	3	1 7	35	7 5.0
21 3.2.3.	Be honest about knowledge of the problem	7	3.0	7	7	7	3 1	35	7 5.0
39 3.6.	Secure engaged sponsorship	3	7.0	7	7	1	3 7	35	7 5.0
48 3.8.1.	Clear definitions of roles and responsibilities	7	1.0	7	3	7	7 3	35	7 5.0
64 4.1.1.	Staff must be willing to make change in current paradigm	3	1.0	3	7	7	7 7	35	7 5.0
40 3.6.1.	Leadership must agree that there is a critical problem	3	3.0	7	7	0	7 7	34	7 4.9
A1 367	Haln canior landarchin understand the nrohlam	7	3 U	7	3	n	기 기	3/4	7 // 10
32 3.4.2.	Focus on sustainability rather than immediate short term solu	3	3.0	1	7	0	7 3	24	3 3.4
37 3.5.2.	Identify defensive behaviors (such as avoidance, blaming or se	3	0.0	7	7	1	3 3	24	3 3.4
9 2.2.	Lean and unobtrusive	3	0.0	3	3	7	3 3	22	3 3.1
75 4.2.3.	Clarify responsibilities for doers or SMEs within "the new mod	3	3.0	3	3	3	3 3	21	3 3.0
4 1.3.	Establish performance measures that establish trust first, ther	3	3.0	1	0	7	3 3	20	3 2.9
45 3.7.3.	Capture Resources	3	0.0	7	3	3	1 3	20	3 2.9
47 3.8.	Use social mechanisms to define roles (work out agreements	1	0.0	7	3	3	3 3	20	3 29
		3		7	3	3	3 1	20	3 29
65 4.1.1.1.			0.0	-	3	3			
12 2.3.1.	Align effort with parallel efforts/approaches such as Lean Six S	7	3.0	3	1	1	1 3	19	3 2.7
26 3.3.2.1.		3	1.0	3	7	1	1 3	19	3 2.7
27 3.3.2.2.		3	3.0	3	3	3	3 1	19	3 2.7
29 3.3.2.4.	Staff must not participate in negative gossip	7	1.0	3	1	3	1 3	19	3 2.7
69 4.1.3.2.	Make use of existing elements such as Lean Six Sigma	3	1.0	7	0	3	1 3	18	3 2.6
70 4.1.4.	Take compounding effects into consideration	1	0.0	7	7	1	1 1	18	1 2.6
44 3.7.2.	Influence other departments or units to dedicate resources	3	0.0	3	1	1	3 3	14	3 20
13 2.4.	Continue external benchmarking with veteran companies	3	3.0	1	ō	3	1	11	3 1.8
	conduce external benchmarking with veteral companies	3	5.0	7	J	3	1	7	7 7.0
71				,				<i>'</i>	
5	2 Aesthetics and agility of Ideal LftM Approach							0	0
14	3 Functional Requirements (What the Ideal LftM approach must	do)						0	0
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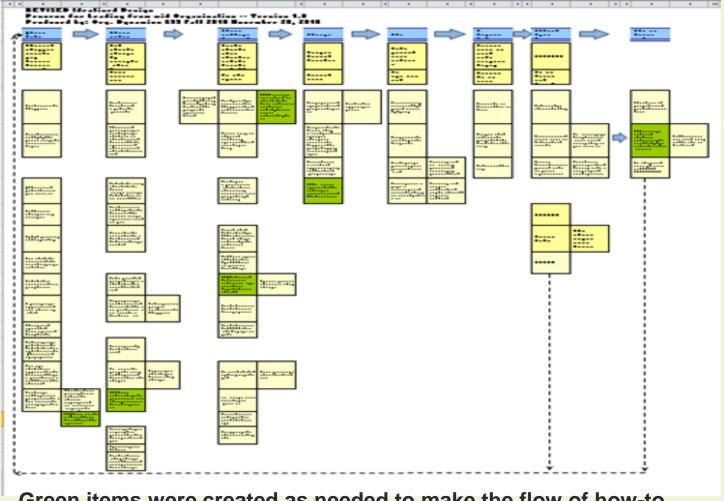
Prioritization of design requirements



Approach Step 5 – Created idealized design that meets "vital few" design requirements

- Students brainstorm idealized "how to" approaches they would wish for if they could have any approach that is:
 - 1. **Technically feasible**, does not require new technologies or methods, but relies on bright spots that already exist..
 - 2. Sustainable in the current environment and will not elicit destructive opposition or push-back inside or outside the organization.
 - Agile and adaptable as requirements, conditions or environment change.
- Arrange and integrate ideal "how-to's" into version 1 idealized design.

Version 1 idealized design LftM process



Green items were created as needed to make the flow of how-to items logical and complete

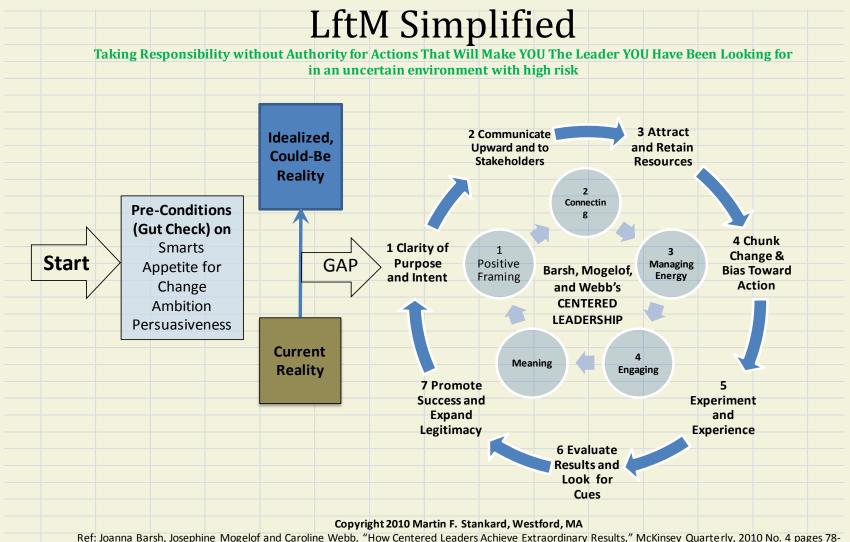
Approach Step 6 – Validate Idealized Design against vital few requirements and revise

- Each student checked v.1 idealized design against his or her opportunity to identify:
 - "Drops" non-value-added activities which may be deleted and
 - "Adds" or needed changes (that conform to the three design conditions)
- Whole class examines and rates all proposed Adds and Drops as before and sorts design changes from highest total priority rating to lowest
- Revise V1.0 design with highest priority additions and deletions and integrate into V2.0 idealized design (not shown)

Step 6 – Verify Idealized Design against vital few requirements in actual situations to generate "add and drop" ideas for revision

		Phase		
adds	provide vision - build a case for change among colleagues		1 drops	hold focus group or intent workshop in beginning - overkill
adds	ensure guiding principles being used for key decisions	:	1 drops	parking lot place where ideas go to die - by itself, not useful, culutre of organization needs to be taken into account to determine value (will it ever be addressed)
adds	senerate more individualized conversations	througho	a drops	drop mission statement - company/organization already has one, so more important to focus on purpose/intent vs a genericized "mission" (need to link TEAM mission back to organization MISSION.)
adds	train team members in process improvement, metrics, etc		3 drops	create clarity from complexity (if opporunity is not complex)
adds	consider bringing in outside ex pertise		3 drops	surveying for suggestions/recommendations may not be best feedback loop (post event is valuable, but up front not value added)
adds	knowledge sharing with others stores/entities		5 drops	surveying employee satisfaction to evaluate/check against stated goals/purpose
	find people who have 'what you need' to make the LftM possible - attract &			
	influence new resources including people & subject matter/process experts (of			
adds	that area)		3 drops	agree on respectable behaviors (it is a given)
adds	consider new uses for existing resources		5 drops	do not put disproportional emphasis on benchmarking unless a valid comparison
	develop key metrics - balanced between various stakeholder groups - process			collection & publication of performance metrics (too many metrics, situation changes so much
adds	areas have different key measures- develop common language?		1 drops	measures out of date)
3003	motivate innovation to achieve results that offer clear competitive advantage,		2 01002	messares out or oster
	not just 'me too' Solutions, especially addressing conventional obstacles (focus			
adds	on big change, not incremental)		5 drops	focus on human values (for process driven organizations - may not be valued)
adds	ensure we improve not just parts of system but whole system		1 drops	legitimacy needs to be everywhere, not just one step of process
5003	ensure we improve not just parts or system but whole system		1 di Ops	prototype portfolio may not be effective (too many activities drain resources) - use with care.
edds	small changes first to build legitimacy -fly under radar initially	4 or 7	drops	or focus on biggest opportunity or one with highest probability of success
edds	bring into light hidden agends of adversaries	througho	x drops	create understanding of potential outcome if we change now, vs delaying change to later (gut check up front vs. halfway through process)
adds	work with the team you have - find what motivates the individuals you have on team (or get rid of them)	3 through	drops	use of "external" experts - people in organization may know more than consultants from outside
adds	add or focus on incentives for stakeholders	7 or 8	drops	ensure "keep them working" is valued added & supports team goals/objectives
	revisit parking lot periodically to see if deferred opportunities may help drive			
edds	more engagement Or support process/change more than initially seen	througho	ut	
	id and define assumptions - actively seek any contradictions, bring to front for			
adds	discussion	througho	ut	
edds	use of organization's mandatory tools (RACI, SIPOC, etc)		3	
adds	agreement about specifications that need to be met for prototyping		3	
edds	confirm original solution/business case is still valid (addresses original issue)		7	
	communicate revised solution as needed to frame it as a positive learning			
adds	experience		7	
	align roles, responsibilities, performance measures and jobs to support			
edds	realization of goals (every task should align to a stated purpose/intent)		3	
edds	who has responsibility for feedback? Change agent. "changee?"	througho	_	
	scope will evolve over time, indicators/measures have to be modified over time			
edds	(test against stated purpose/intent)	6 or 7		
edds	Documentation of improved procedures, success stories, etc.	78.8		
adds	utilize existing/accepted performance metrics where possible		2	
edds	assess political landscape before you start		1	
0003	asses portion and stage deroit you stall t			
adds	focus on pain if we remain in current state (ie consequences of doing nothing?)		1	
	use flat hierarchy of decision making (how do we improve cycle time?)		volve	

The final design after third iteration



A next step – incorporating cultural and political toolkits into the LftM process

- Cultural and political toolkits
 - Cultural toolkits created by social activists or changes in the environment -help people create opportunities to challenge institutionalized status quos they find unfair or wrong:
 - Injustice framings ways to explain how an institutionalized status quo is unfair or illegitimate for a "we."
 - EX: From higher pay for breadwinners (men's pay >> women's pay) to equal pay for equal work (men's pay = women's pay.)
 - Alternative identities ways to redefine expectations for change by using alternative racial, sexual, gender, religious practices to empower people to reject a status quo that demeans them.
 - EX: Workers formerly identified as "hourly workers" may appropriate the identity of "colleagues" or "associates" and adopt appropriate new behaviors.
 - Contentious tactics practices that individuals in an organization can draw upon to challenge the status quo and its defenders.
 - EX: Borrowing tactics from other social movements to challenge some aspect of the status quo.

Political toolkits

 Accessing influential higher ups or to organizational subsystems for staffing decisions, pay, promotion, privilege and punishment that create a sense of security about change and help people coordinate change efforts.

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Required Texts

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Also Recommended

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