Conceptual Scenic Design Project

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Abstract
This project was completed for Eric Baratta's THAR 130 class, Intro to Lights, Sets, Costume, held in the Collaborative Classroom in Van Pelt Library. The project uses SketchUp to showcase the knowledge the class gained on building a 3D structure that could explore theatrical space and its importance for the play The Doctor In Spite Of Himself. Using the elements of design and principles of composition, I was able to construct a 3D design in order to create the vision I interpreted of that stage.

Disciplines
Theatre and Performance Studies

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By
Izer Martinez
Scenic Needs

- Garden: Trees, flower, stump
- Forest: Trees open area with larger stump and paintings.
- Interior: Playful, walls, Fireplace Acts II and III
I chose to take a Comedic standpoint instead of making it a dark play.

- Blocks: Fun, Easily movable, Playful
- Stumps: Allow for sitting and texture
- Color: Playful, Fun feeling,
- Position: Away from the center stage
- Backdrop: Easily removable, and cartoon like.
Forest
Interior